Episode #30: Trouble on the Tide

Characters:

- Ash Ketchum
- May
- Max
- Dawn
- Ty Masterum
- Raye Rose
- Jonah
- Lillie
- Sakura
- Sarah
- Avery Meadows
- Ferry Captain
- Passengers
- Chuck **(Mentioned)**
- Jasmine **(Mentioned)**

Pokemon:

- Pikachu **(Ash's)**
- Blaziken **(May's)**
- Glaceon **(May's)**
- Manaphy **(May's)**
- Piplup **(Dawn's)**
- Quilava **(Dawn's)**
- Teddiursa **(Ty's)**
- Croconaw **(Ty's)**
- Eevee **(Raye's)**
- Psyduck **(Raye's)**
- Plusle **(Raye's)**
- Rockruff **(Jonah's)**
- Squirtle **(Jonah's)**
- Minun **(Jonah's)**
- Vulpix **(Lillie's; Alolan form; Snowy)**
- Espeon **(Sakura's)**
- Litten **(Sarah's)**
- Girafarig **(Sarah's)**
- Pachirisu **(Avery's)**
- Wooper **(Avery's)**
- Mantine **(Multiple)**
- Huntail **(Multiple)**
- Gyarados **(Ty's; new)**
- Wingull **(Multiple)**
- Mantine **(Multiple)**
- Huntail **(5×)**

Symposis:

Plot:

Ash and his friends are on the ferry, heading back to Olivine City, Ty who is excited for the next Gym Battle against Jasmine after his recent win over Chuck, he is more determined than ever. With the weather perfect and the ocean calm, the group settles into a relaxing trip. During the ride, Ty trains with Teddiursa and Croconaw, practicing attack combinations and strategies while Ash and his gang watch them with impression. After training, the group cheers on Ty as they move to the deck to unwind. Sarah happily pets her newly caught Girafarig, bonding deeply with it. Litten joyfully interacts with Girafarig, excited about how quickly the new Pokémon has warmed up to Sarah.

Nearby, Raye and Jonah admire Plusle and Minun as the two playfully create tiny sparks and heart-shaped patterns of electricity that delight everyone while Avery shows Wooper of his tricks and gives a treat for its cheerful and dependable behavior just Ty and the others joins them. May and Lillie bring snacks to share with the entire group, adding to the relaxing atmosphere. Suddenly, as they were enjoying their break, the ferry began to tremble, first lightly, then more violently. The captain assures the passengers that it’s just sea turbulence, but Ash and his friends realize that something much more serious. Strange waves begin to swirl around the ferry, and dark shadows move beneath the surface, prompting the group to investigate. On the lower deck, Ash, Dawn, Ty, May, Raye, and Jonah peer through water-level windows and discover the source of the commotion. A pack of wild Mantine is panicking near the ferry, leaping out of the water in distress. Moments later, a loud and forceful metallic impact shakes the ship again.

As they witness the Mantine in fear, they spot the true cause beneath the ferry; a pack of wild Huntail has become trapped near the ferry’s turbine system. In their frantic attempts to escape, the Huntail slam their powerful tails against the metal hull, unintentionally shaking the entire vessel and creating chaotic currents, causing the passengers in panic as the captain tries to calm them while the Mantine nearby have been caught in the swirling water, terrified and unable to escape. Realizing that they're in danger, Ash, Raye, and Jonah spring into action. With the captain’s approval, Pikachu, Plusle, and Minun work together to calm Huntail, with Pikachu uses Quick Attack to redirect Huntail’s movements, Raye’s Plusle charms them to reduce aggression, and Jonah’s Minun uses Thunder Wave to slow them without harm. After the Huntail stops thrashing, Pikachu releases a gentle, non-harmful Thunderbolt that disrupts the turbulence around the turbines enough to let the Huntail retreat, exhausted but safe, the wild Huntail swam back into deeper water with them.

Back in the deck, Ash's team then notices one Mantine still struggling at the surface. Its fin is tangled in debris kicked up from the earlier disturbance, without wasting their time, they worked together and using ropes provided by the captain, Ash and his friends carefully lift the Mantine just enough to free it. The grateful Pokémon circles the ship before gliding back into the open sea. With the crisis settling, the ocean begins calming again, but just before the gang can fully relax, a massive shadow rises from beneath the water, revealing an enraged Gyarados that was also disturbed by the Huntail panic. Still agitated, it thrashes near the ferry, threatening to cause even more trouble.

Ty steps forward, determined to protect everyone and prove his growth as a trainer. With his trainer skills, Ty uses Croconaw and Teddiursa to battle and calm the Gyarados through carefully timed attacks and supportive teamwork. After a tense but respectful encounter, Ty offers Gyarados a chance to join his team. Impressed by Ty’s courage and empathy, Gyarados allows to be caught, becoming Ty’s newest and most powerful partner. The captain praises Ash, Ty, and his friends for preventing what could have been a major maritime disaster.

At sunset, the gang reflects on how quickly peaceful moments on the ocean can turn dangerous, and how important it is to help Pokémon in need. Ty, strengthened by the experience, becomes more confident for his upcoming gym battle, now emboldened by the addition of his new Gyarados as the ferry continues smoothly across calm waters to arrive at Olivine City.